

# CREATE 'N' CODE

## **MISSION MARS I: HABITAT**

Dear Families,

Welcome to The STEAM Project's Create 'N' Code: Mars Mission I Virtual Program! We're looking forward to getting started with the program. Below you will find information about preparing for your course:

### What's inside your kit:

- 1 Electronics bag (Micro:bit included)
- Breakout board inside black box
- 5 separate plastic bags containing:
  - 1. Rocket launchpad parts
  - 2. Roof struts and base assembly pieces
  - o 3. Hatch parts
  - 4. Solar panel parts
  - 5. Tunnel parts
- Mars Habitat Base
- Model rocket cardboard parts.
- Tool kit with wood glue, popsicle sticks, sandpaper, tape

#### **Hardware and Software Requirements:**

- Any PC or Mac computer that can run Google Meets (with webcam, mic, and USB port)
  - iPads are not compatible. Chromebooks may experience technical difficulties.
- Link to **software used**: https://makecode.microbit.org/
  - Chrome is the recommended browser for uploading code onto the micro:bit

### **Safety Information**

- This product contains **small and sharp parts**. Do not swallow or scratch to avoid injury
- Some parts will rotate or move when they work. Do not touch them to avoid being bruised or scratched and to avoid damaging internal components
- Use the parts in the kit in accordance with each lesson. If you do not know how to use or wire a part, ask an instructor before connecting it to any source of power (e.g. batteries)
- Store the kit and all parts in a dry place away from direct sunlight
- Unplug and turn off all power when not in use





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#### **Class Rules:**

#### --- Before the first class ---

- Sign up for the Google Classroom at least one day before the first class.
- Your Classroom code is available through a PDF titled "Household Confirmation Letter". The meeting links will be posted in the Classroom.

### --- To prepare for class ---



Prepare a clean workspace. Use newspaper or something similar to protect surfaces



Plug in your device or make sure it's fully charged



Arrive on time - after 5 minutes, you may not be able to be added as the instructor may be busy

#### --- During class ---

• You can turn off your video if you are not sharing something with others.



Raise your hand to indicate to the instructor that you have a question



Please use the chat only for relevant discussion



Mute your microphone when you are not speaking to the class or instructor

• For the first class, the instructors will spend time making sure everyone is comfortable and that the equipment is working.



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#### --- After class ---

- Students can ask questions to their instructor, communicate with other students, receive updates, and links to online resources & bonus projects through the Google Classroom.
- If there is a planned absence, please notify us by emailing: virtual@thesteamproject.ca
  - For missed classes, resources will be available through Google Classroom.

Sincerely, The STEAM Project Family